

Graficas 2D y 3D

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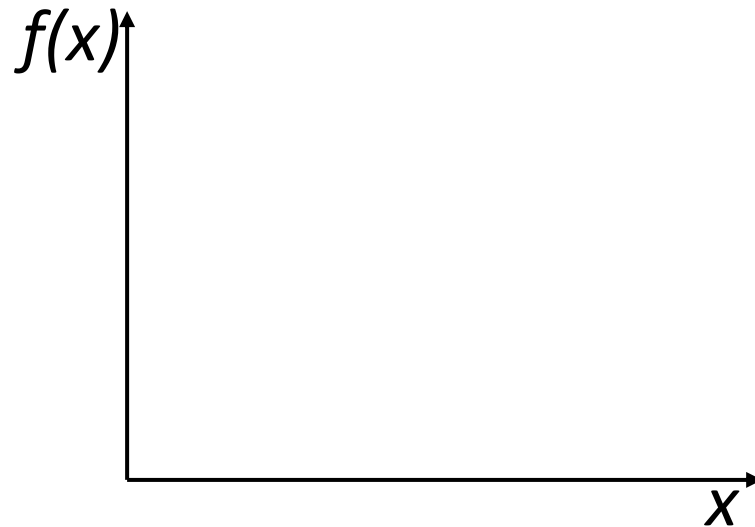
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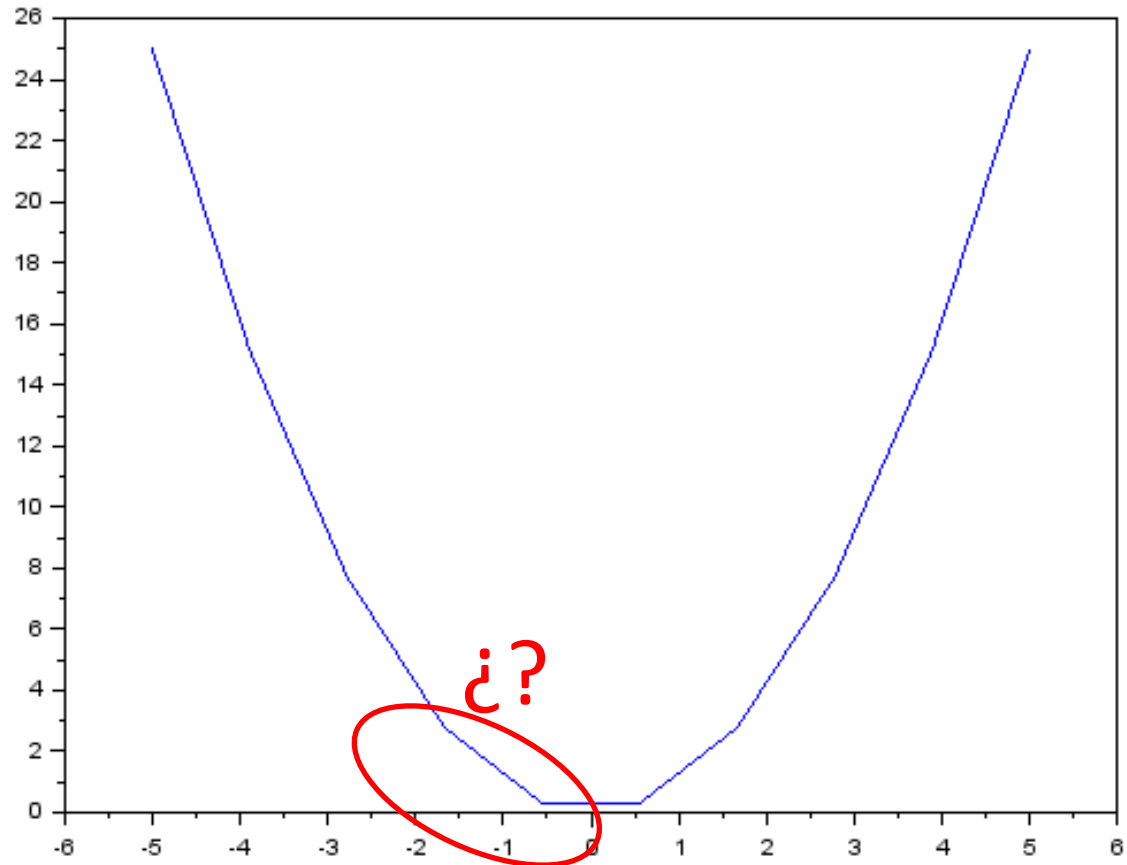
¿Cómo grafica Scilab en 2D?

Scilab solamente grafica pares de puntos que luego se unen o no según se prefiera.

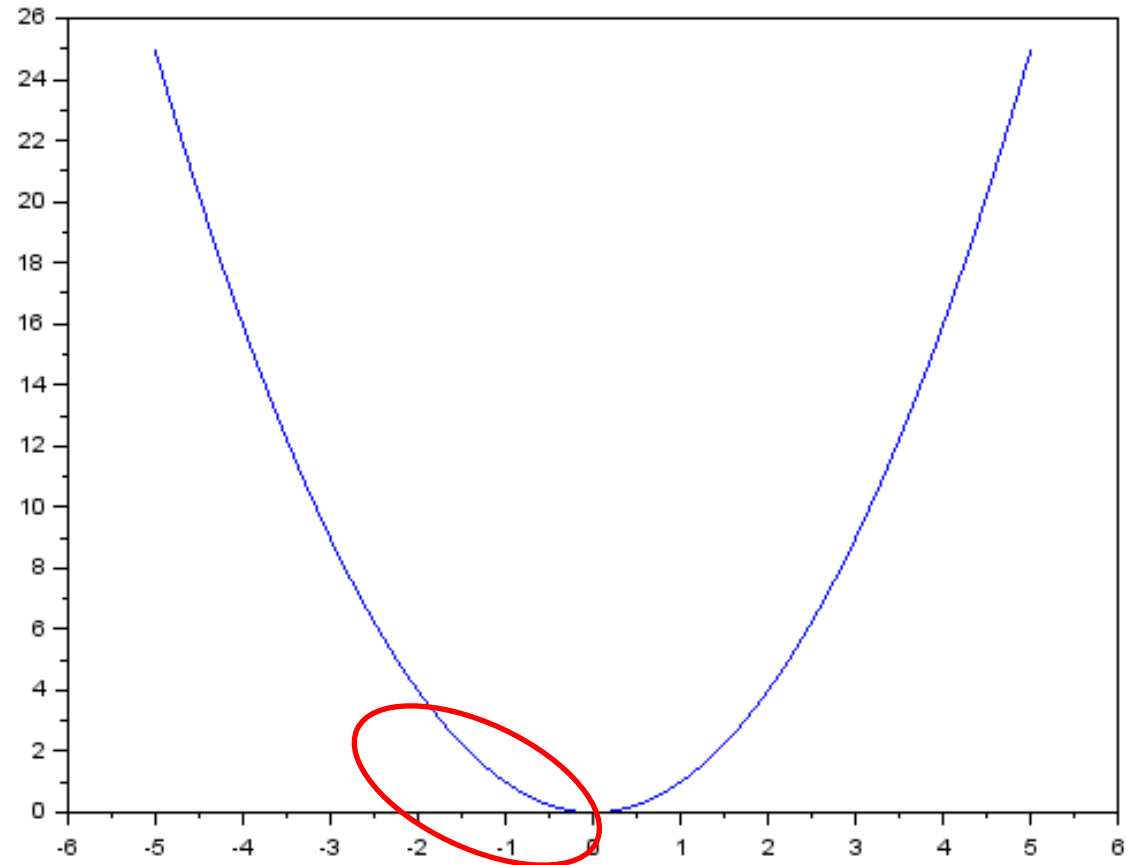
x	$f(x)$
x_1	$f(x_1)$
x_2	$f(x_2)$
x_3	$f(x_3)$
$\vdots$	$\vdots$
$\vdots$	$\vdots$
x_n	$f(x_n)$



```
x=linspace(-5,5,10);  
y=x.^2;  
plot(x,y)
```

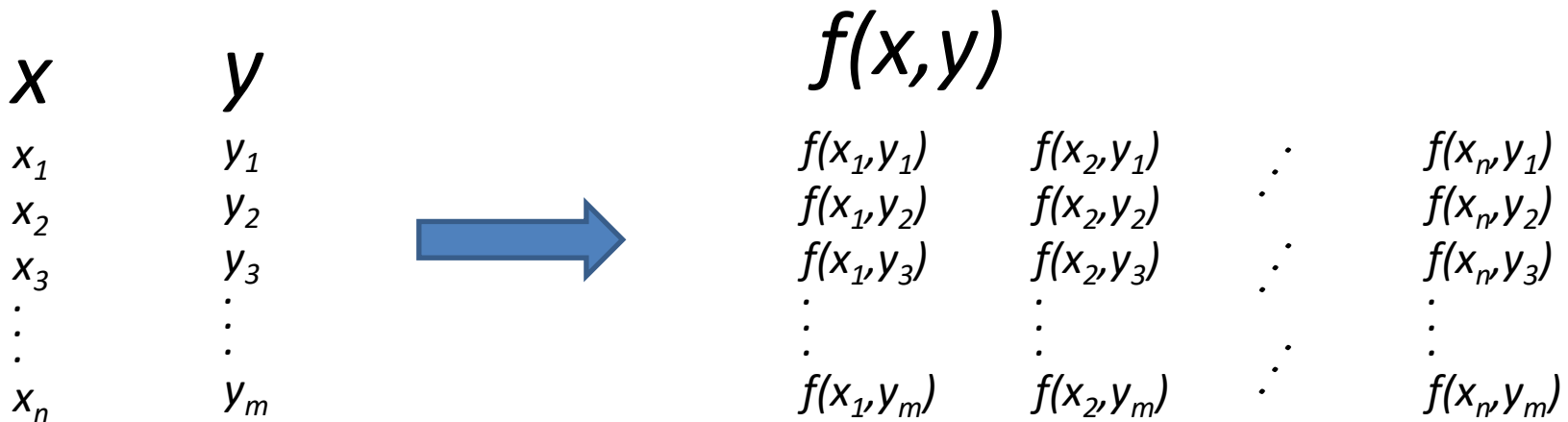


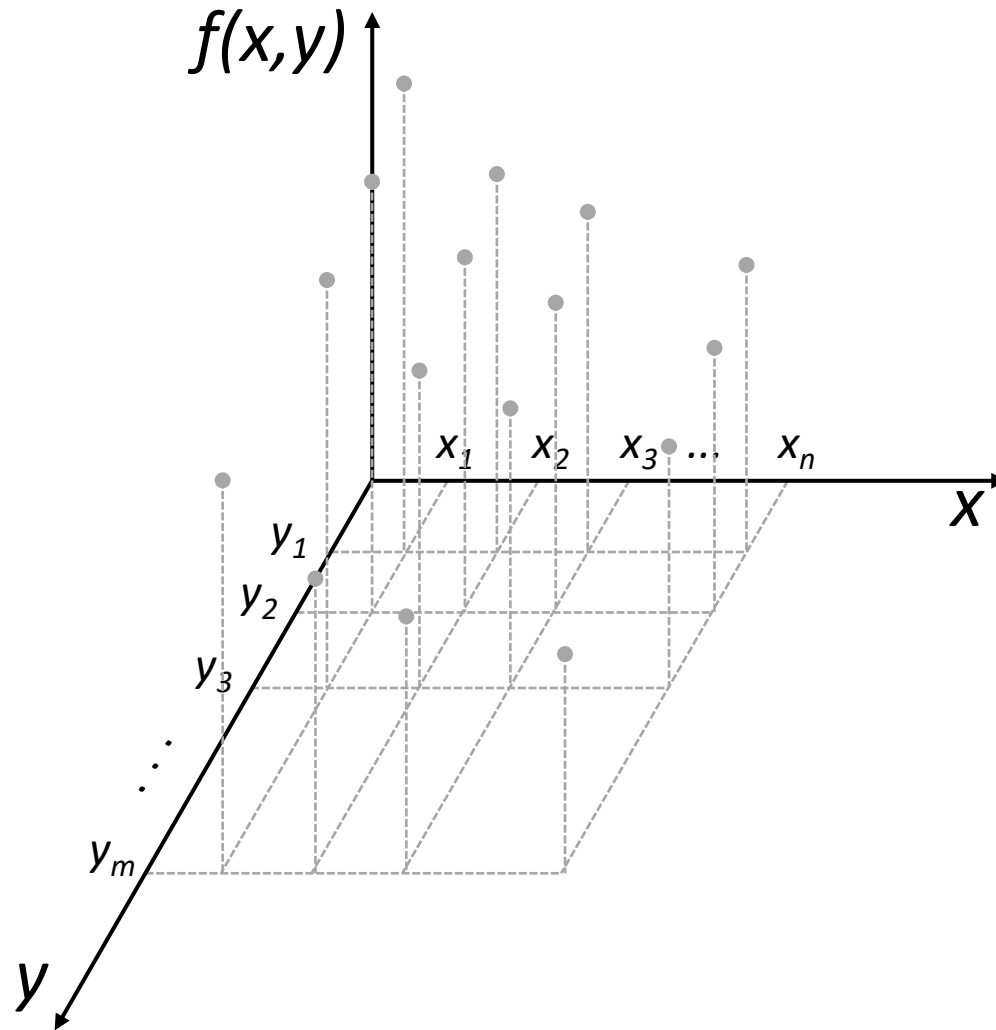
```
x=linspace(-5,5,100);  
y=x.^2;  
plot(x,y)
```



¿Cómo grafica Scilab en 3D?

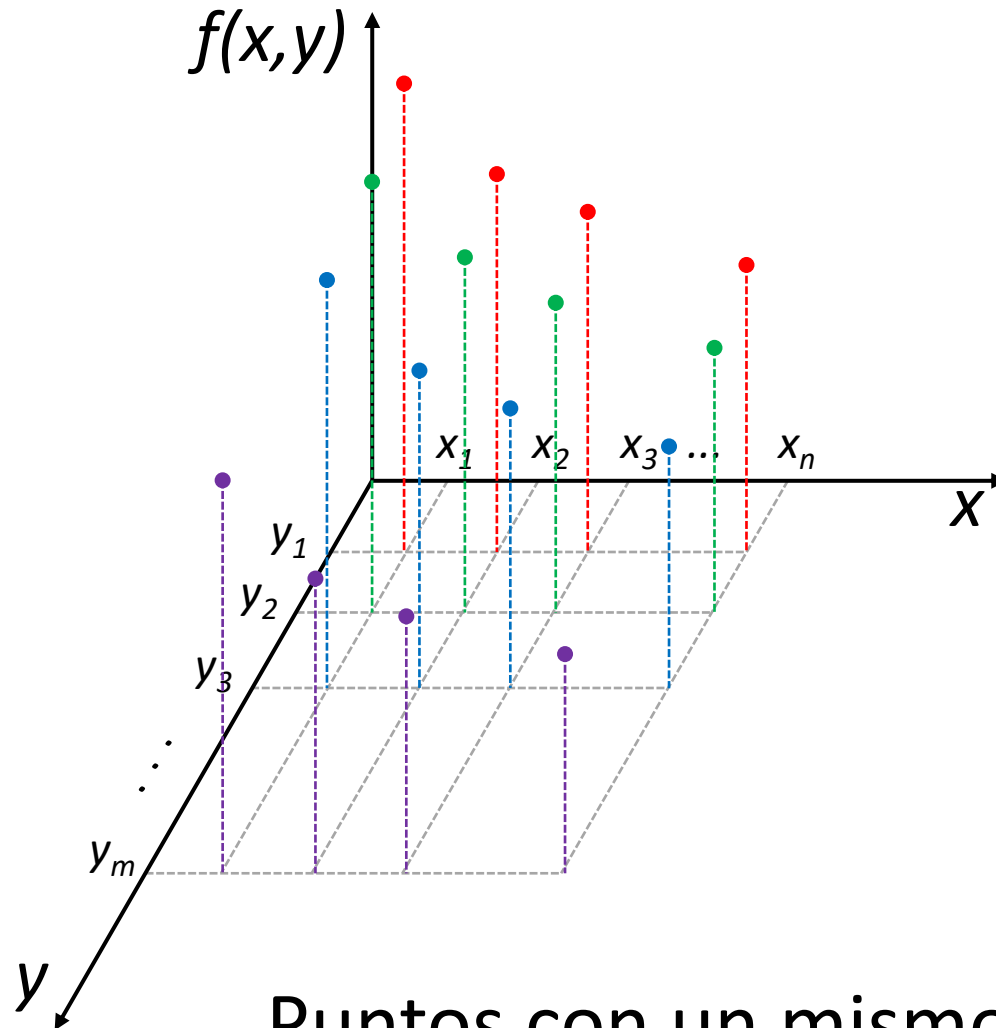
El dominio se define a partir de dos vectores y la función es evaluada combinando todos los elementos de ambos vectores.



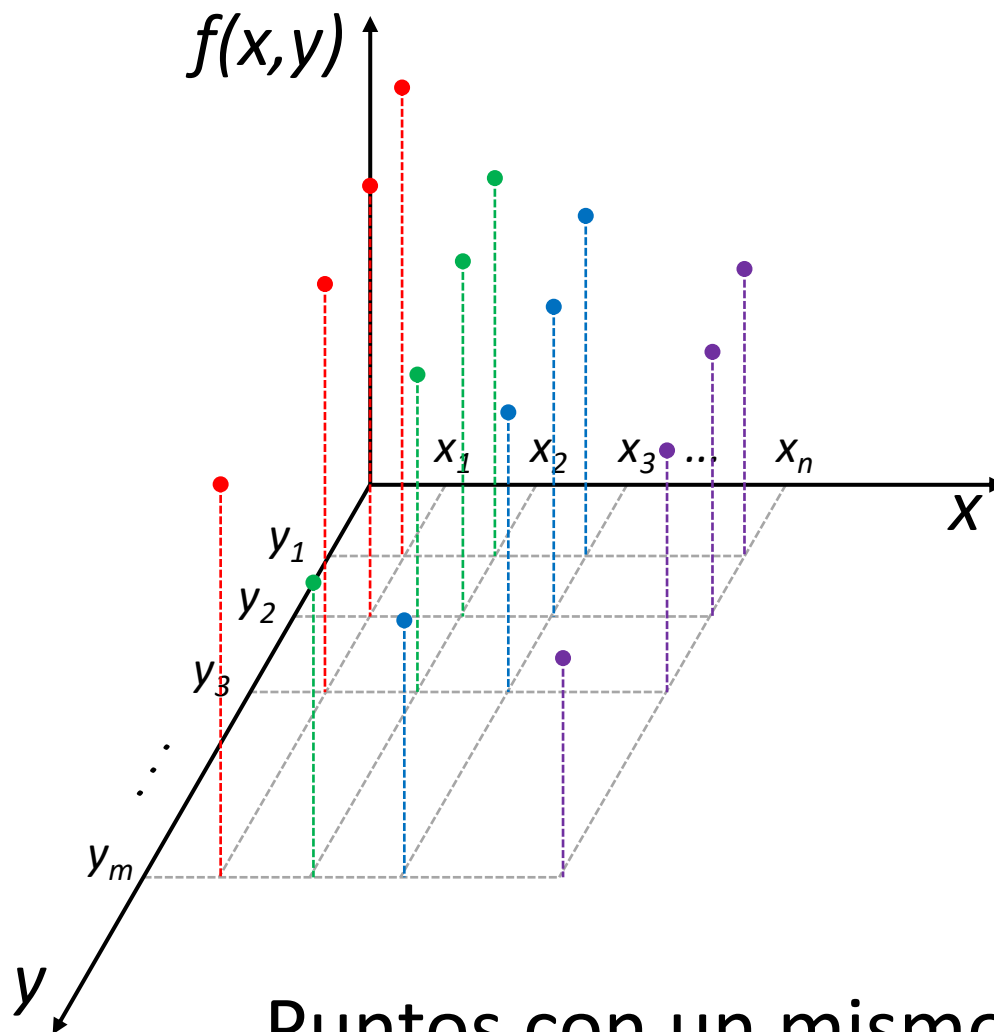


¿Parecido?

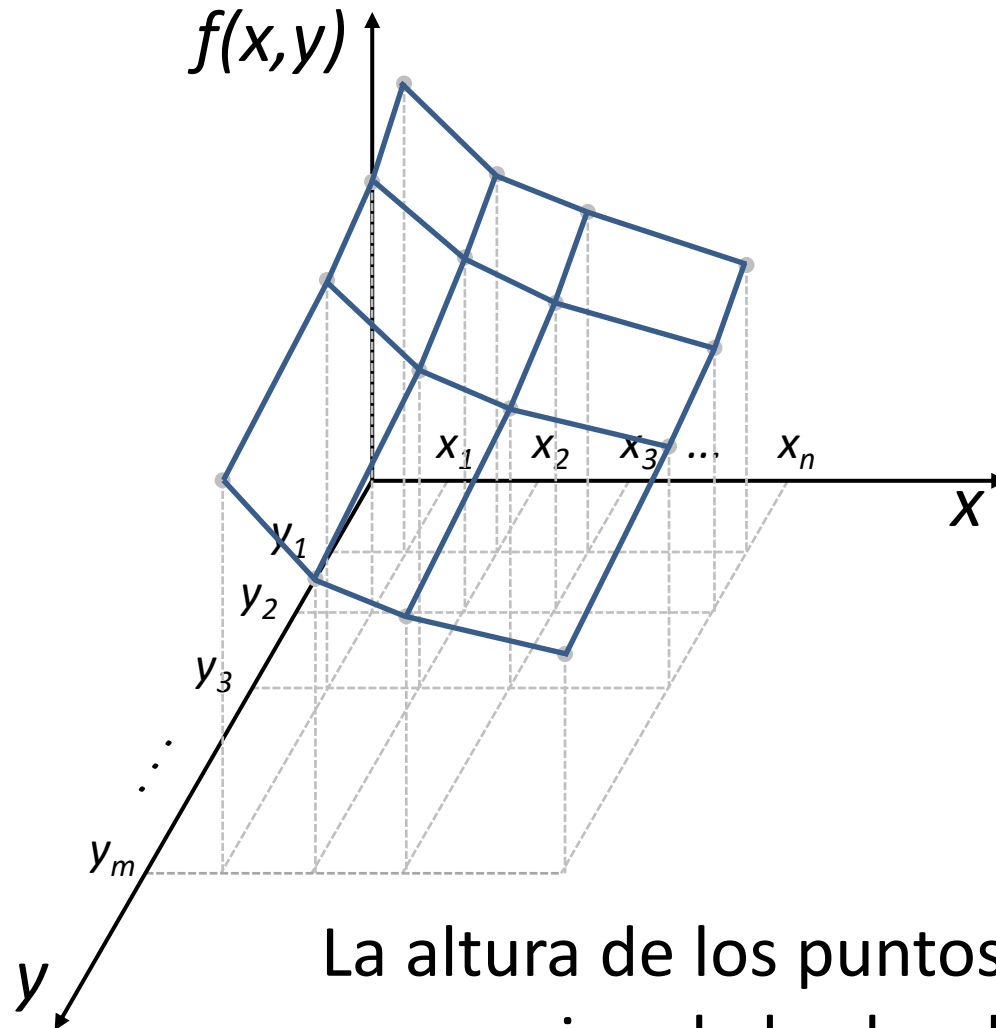




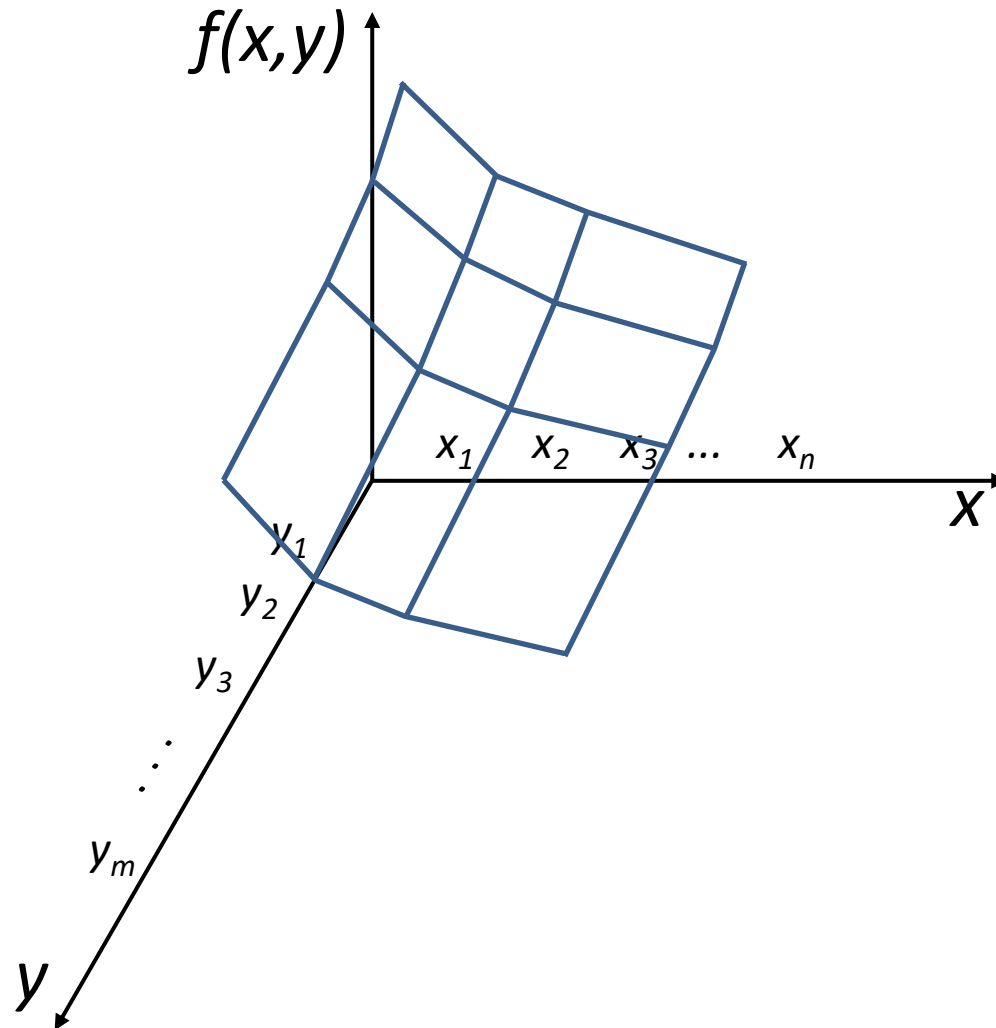
Puntos con un mismo valor de y



Puntos con un mismo valor de x



La altura de los puntos es
proporcional al valor de la función



plot3d

3D plot of a surface

Syntax

```
plot3d(x, y, z, [theta, alpha, leg, flag, ebox])  
plot3d(x, y, z, <opt_args>)
```

x,y

row vectors of sizes n1 and n2 (x-axis and y-axis coordinates). These coordinates must be monotone.

z

matrix of size (n1,n2). $z(i,j)$ is the value of the surface at the point $(x(i),y(j))$.

x

x_1
 x_2
 x_3
 $\vdots$
 x_n

y

y_1
 y_2
 y_3
 $\vdots$
 y_m



$z=f(x,y)$

$f(x_1, y_1)$	$f(x_1, y_2)$	$\vdots$	$f(x_1, y_m)$
$f(x_2, y_1)$	$f(x_2, y_2)$	$\vdots$	$f(x_2, y_m)$
$f(x_3, y_1)$	$f(x_3, y_2)$	$\vdots$	$f(x_3, y_m)$
$\vdots$	$\vdots$	$\vdots$	$\vdots$
$f(x_n, y_1)$	$f(x_n, y_2)$	$\vdots$	$f(x_n, y_m)$

```
x=linspace(-2,2,100);
```

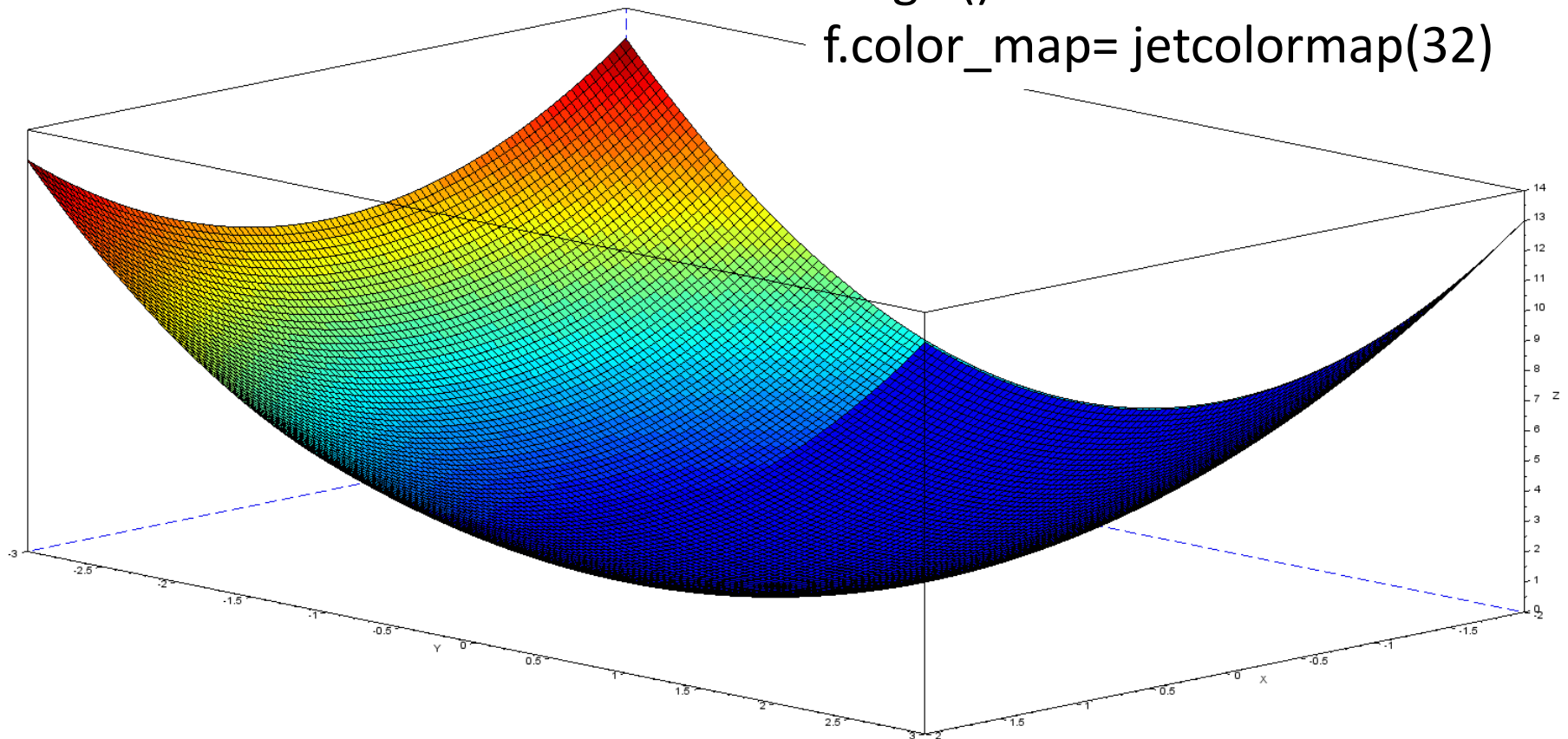
```
y=linspace(-3,3,150);
```

```
for i=1:length(x)
    for j=1:length(y)
        z(i,j)=x(i)^2+ y(j)^2;
    end
end
```

Al usar plot3d $z(i,j)=f(x(i),y(j))$

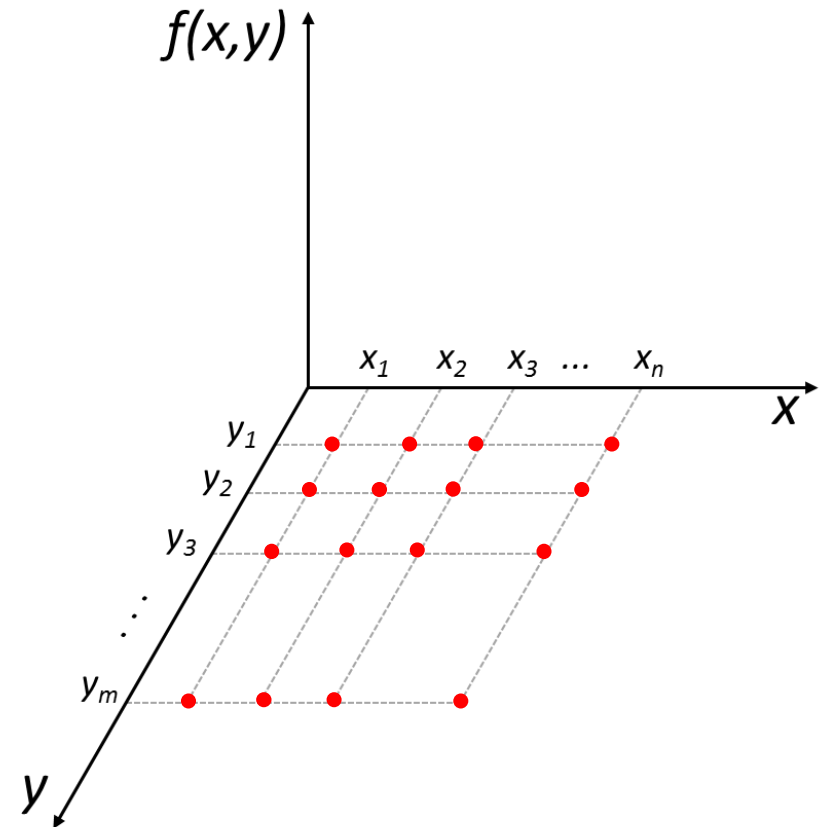
Ejemplo: $f(x,y) = x^2 + y^2$

```
plot3d( x, y, z);  
e = gce();  
e.color_flag = 1;  
f = gcf()  
f.color_map= jetcolormap(32)
```



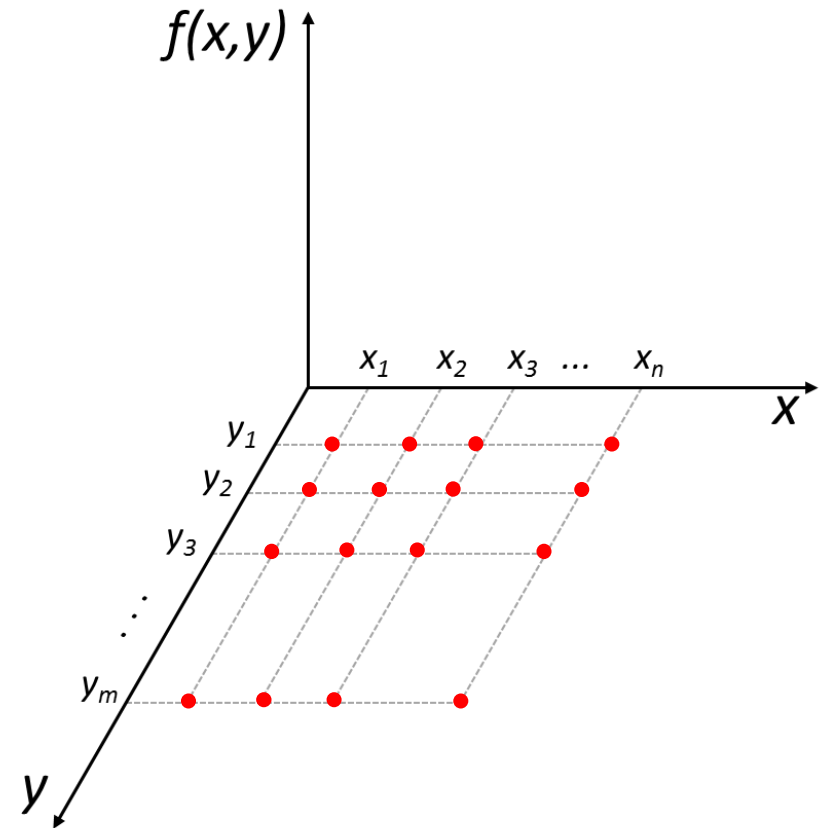
$$\begin{pmatrix} x_1 & x_2 & x_3 & \cdots & x_n \\ x_1 & x_2 & x_3 & \cdots & x_n \\ x_1 & x_2 & x_3 & \cdots & x_n \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ x_1 & x_2 & x_3 & \cdots & x_n \end{pmatrix}$$

$m \times n$



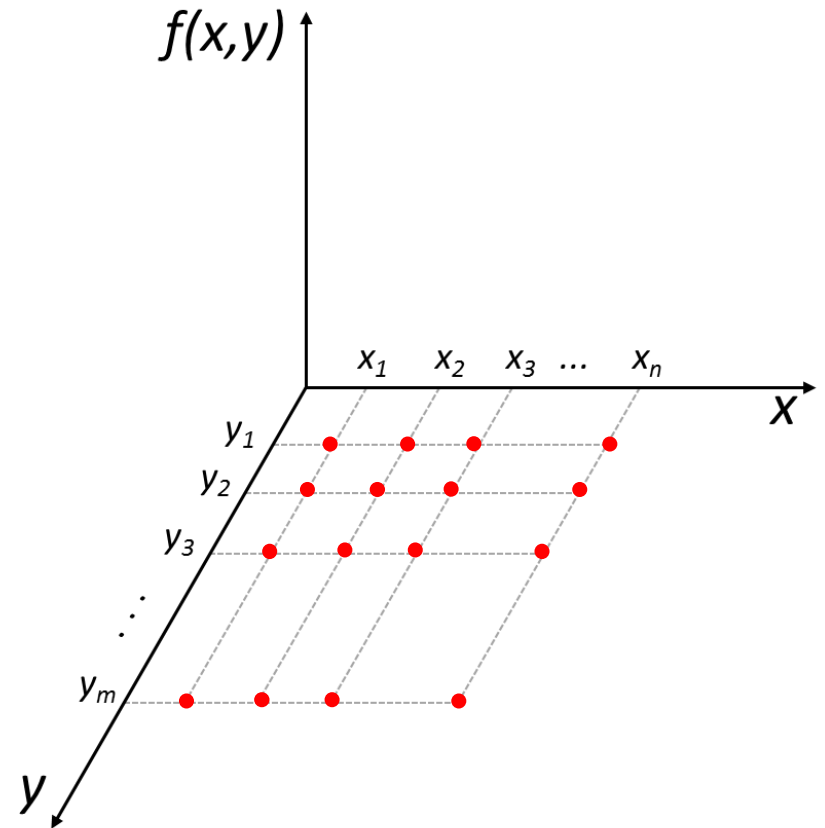
$$\begin{pmatrix} y_1 & y_1 & y_1 & \cdots & y_1 \\ y_2 & y_2 & y_2 & \cdots & y_2 \\ y_3 & y_3 & y_3 & \cdots & y_3 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ y_m & y_m & y_m & \cdots & y_m \end{pmatrix}$$

$m \times n$



$$\begin{bmatrix} f(x_1, y_1) & f(x_2, y_1) & \vdots & f(x_n, y_1) \\ f(x_1, y_2) & f(x_2, y_2) & \vdots & f(x_n, y_2) \\ f(x_1, y_3) & f(x_2, y_3) & \vdots & f(x_n, y_3) \\ \vdots & \vdots & \ddots & \vdots \\ f(x_1, y_m) & f(x_2, y_m) & \vdots & f(x_n, y_m) \end{bmatrix}$$

Al usar mesh $z(i,j)=f(x(j),y(i))$

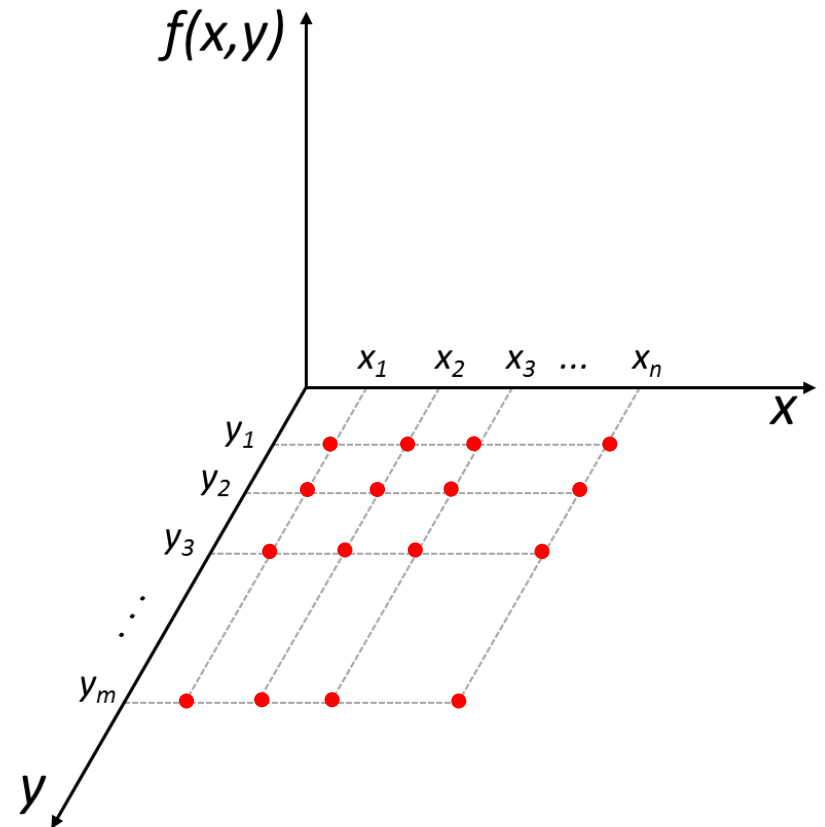


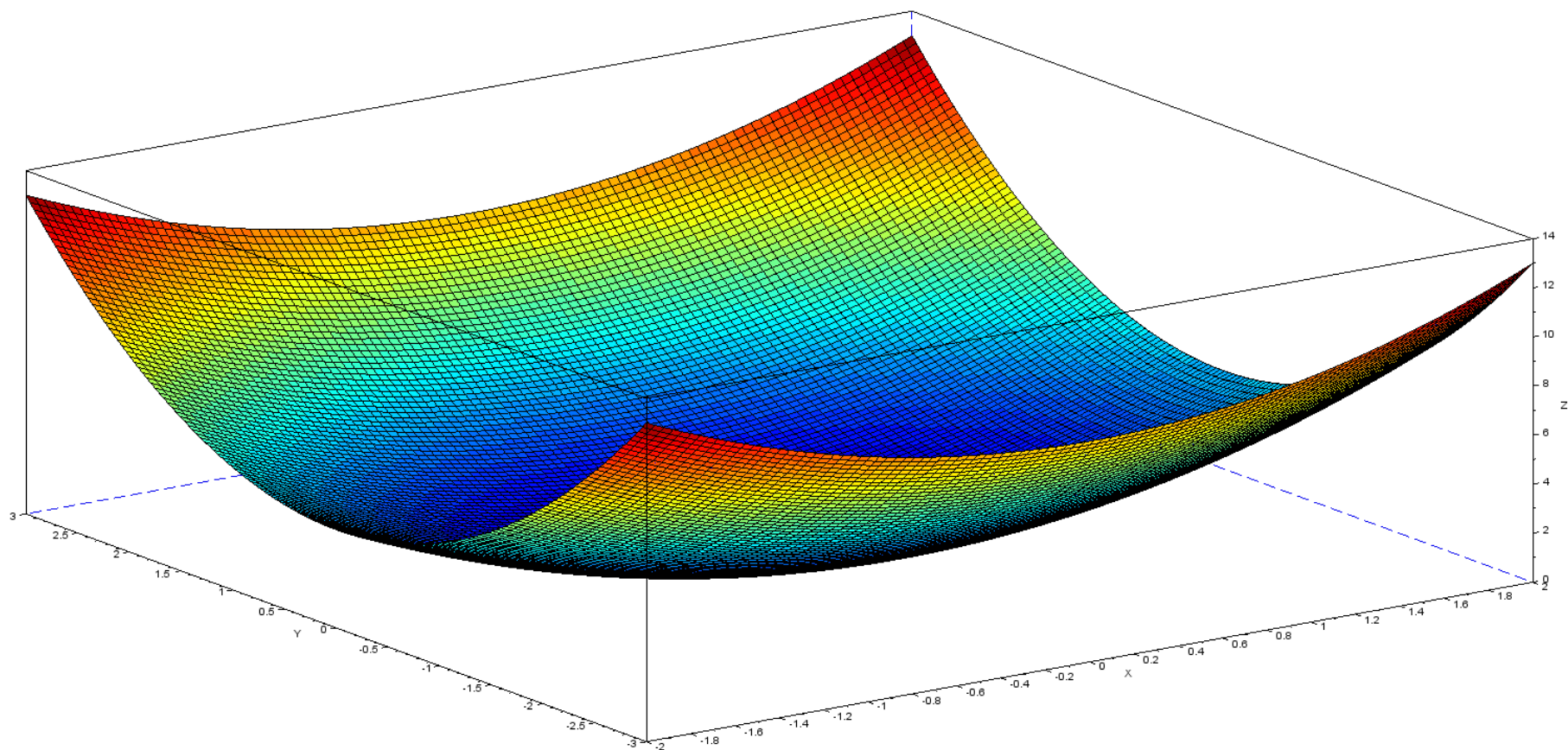
```
x=linspace(-2,2,100);
y=linspace(-3,3,150);
[X,Y]=meshgrid(x,y);
Z=X.^2+Y.^2;
mesh(X,Y,Z);
e = gce();
e.color_flag = 1;
f = gcf();
f.colorbar= jetcolormap(32)
```

Dominio

Dominio Matricial

Valores de la función





```
x=linspace(-2,2,100);  
y=linspace(-3,3,150);  
for i=1:length(x)  
    for j=1:length(y)  
        z(i,j)=x(i)^2+ y(j)^2;  
    end  
end  
contour(x,y,z,10)
```

Syntax

```
contour(x,y,z,nz,[theta,alpha,leg,flag,ebox,zlev])  
contour(x,y,z,nz,<opt_args>)
```

x,y

two real row vectors of size n1 and n2.

z

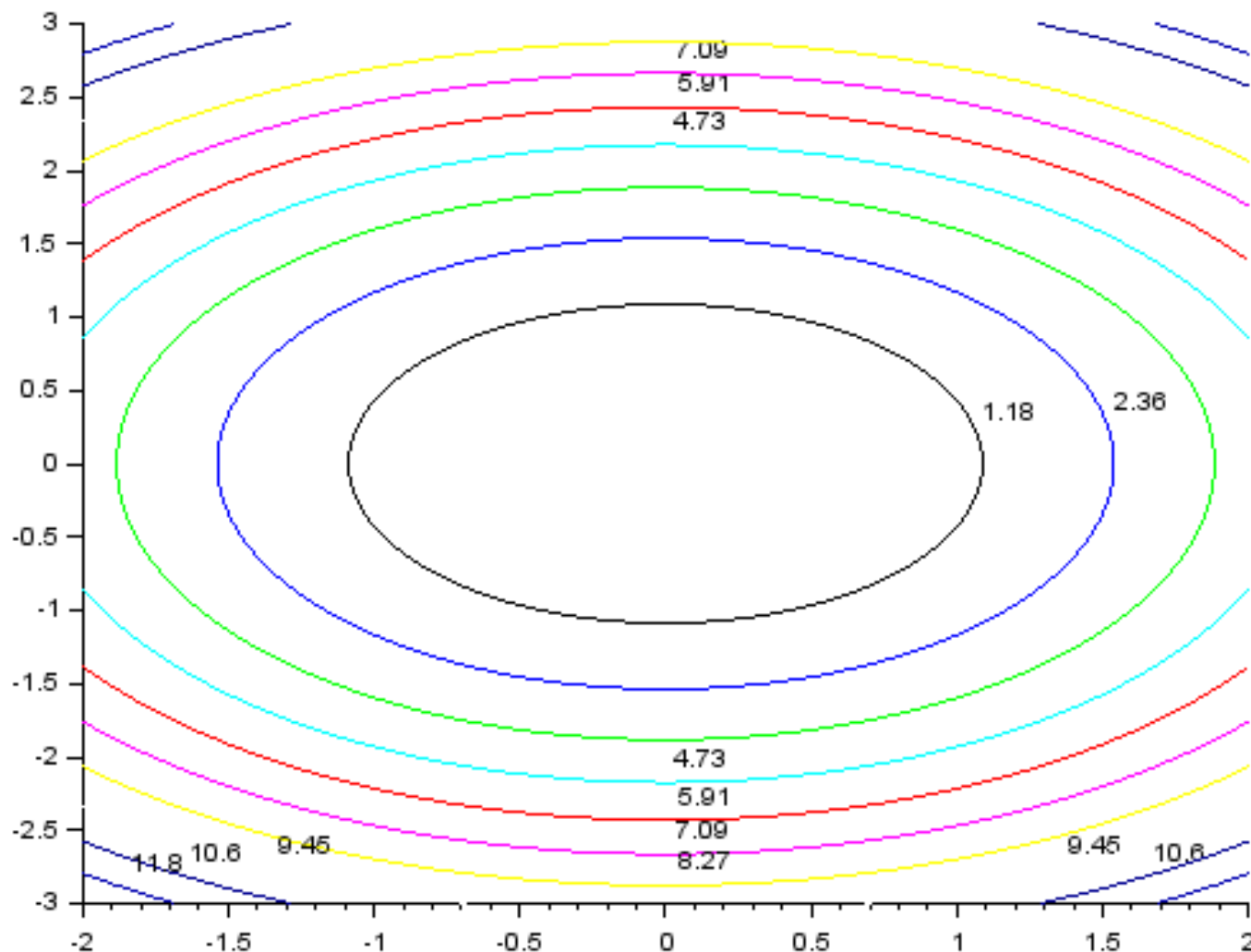
real matrix of size (n1,n2), the values of the function or a Scilab function which defines the surface $z=f(x,y)$.

nz

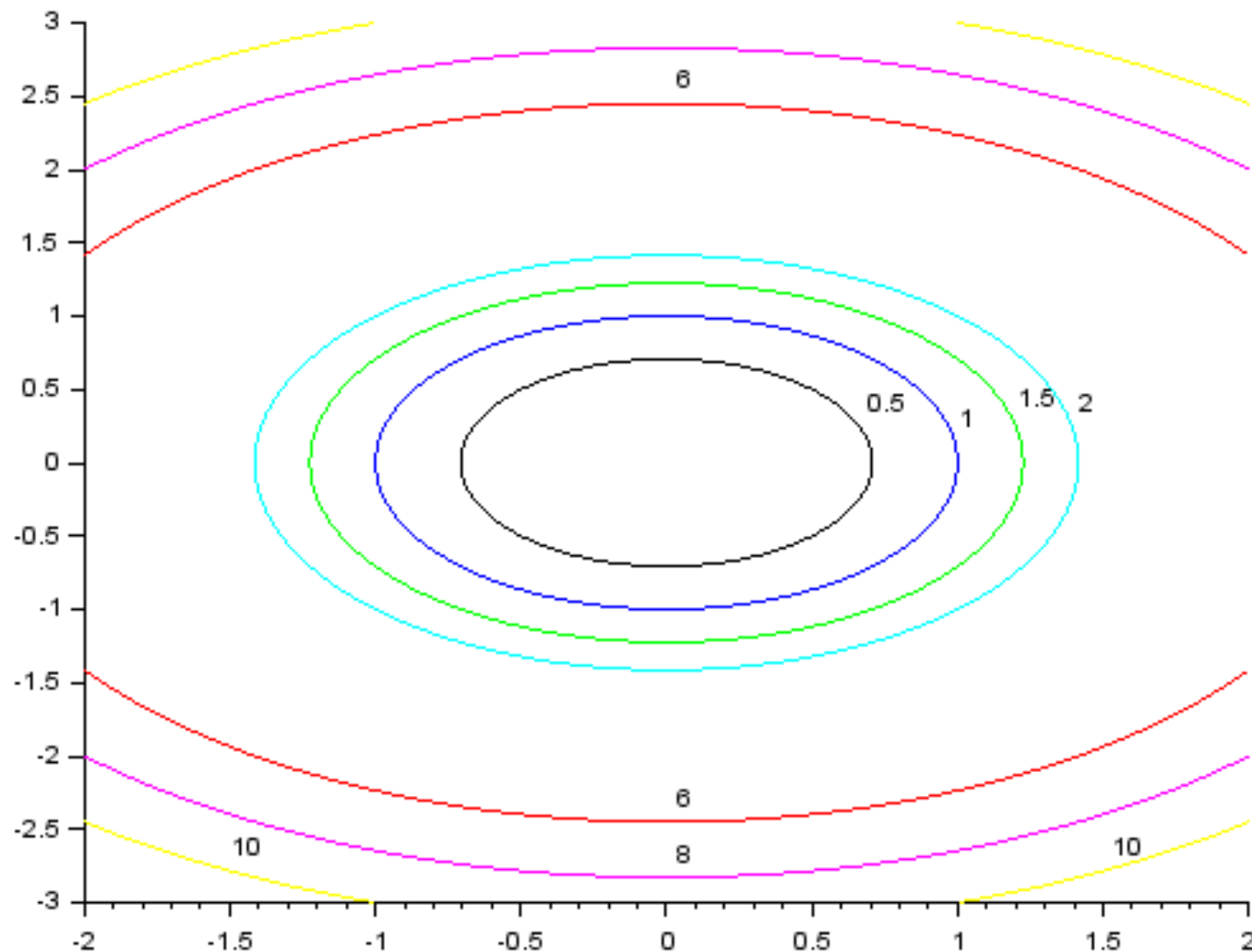
the level values or the number of levels.

contour(x,y,z,10)

10 curvas de nivel!



`contour(x,y,z,[0.5 1 1.5 2 6 8 10])` → 7 curvas de nivel con el valor que le pedimos!



`contour(x,y,z,linspace(0.5,10,20))` → 20 curvas de nivel con el valor que le pedimos!

